



A collocation code for singular boundary value problems in ordinary differential equations *

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We present a MATLAB package for boundary value problems in ordinary differential equations. Our aim is the efficient numerical solution of systems of ODEs with a singularity of the first kind, but the solver can also be used for regular problems. The basic solution is computed using collocation methods and a new, efficient estimate of the global error is used for adaptive mesh selection. Here, we analyze some of the numerical aspects relevant for the implementation, describe measures to increase the efficiency of the code and compare its performance with the performance of established standard codes for boundary value problems.

Keywords: collocation, singular boundary value problems

AMS subject classification: 65L05

1. Introduction

In this paper, we present a MATLAB code for the solution of the following class of nonlinear singular boundary value problems of the first order:

$$z'(t) = \underbrace{\frac{M(t)}{t}z(t) + f(t, z(t))}_{=: F(t, z(t))}, \quad t \in (0, 1], \quad (1a)$$

$$B_{a2}z(0) + B_{b2}z(1) = \beta_2, \quad (1b)$$

$$z \in C[0, 1], \quad (1c)$$

where z and f are vector-valued functions of dimension n , M is a smooth $n \times n$ matrix, and $B_{a2}, B_{b2} \in \mathbb{R}^r \times n$, $\beta_2 \in \mathbb{R}^r$, $r \leq n$, are constant. Conditions (1b) may be nonlinear. In this text, however, we will restrict ourselves to linear boundary conditions, the case which is most relevant in applications.

The analytical properties of (1) have been discussed in full detail in [9]. It turns out that the requirement (1c) is equivalent to $n - r$ linearly independent conditions which

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together with (1b) are necessary for the problem to be well-posed. Therefore, we usually write (1) in its equivalent form (1a) plus the n linearly independent conditions

$$B_a z(0) + B_b z(1) = \beta. \quad (1d)$$

The design of a reliable code taking into account the specific difficulties caused by the singularity is strongly motivated by applications from physics, chemistry, and mechanics (buckling of spherical shells), as well as research activities in related areas.

We chose collocation as the basic method for the numerical solution of (1). This decision was motivated by the advantageous convergence properties of this class of methods. As will be explained below, the global error of a collocation solution does not suffer from an order reduction. Such order reductions are typically observed for many other direct discretization methods or the well-known acceleration techniques, see, for example, [8,16]. On the other hand, shooting methods can only be applied to a restricted class of singular problems, see [11]. For this subclass, however, an efficient numerical solution is possible for a suitable choice of the underlying solver for the associated initial value problems, see [12].

Our reason for choosing the *global* error estimate described in section 1.2 instead of monitoring the local error is the non-smoothness of the latter near the singular point and the order reductions it suffers from. For an extensive discussion of this phenomenon and numerical experiments see, for example, [6]. Our *a posteriori* error estimate is a modification of ideas from [7,14,17] and was first introduced in [5].

1.1. Collocation methods

The basic method in the numerical solution algorithm is polynomial collocation with degree $\leq m$. This means that on a mesh $\Delta = (t_0, \dots, t_N)$ we approximate the analytical solution by a collocating function $p(t) := p_i(t)$, $t \in [t_i, t_{i+1}]$, $i = 0, \dots, N-1$, where p_i is a polynomial of degree $\leq m$. The function $p(t)$ is uniquely specified by the conditions

$$p'_i(t_{i,j}) = F(t_{i,j}, p_i(t_{i,j})), \quad i = 0, \dots, N-1, \quad j = 1, \dots, m, \quad (2a)$$

$$p_i(t_i) = p_{i-1}(t_i), \quad i = 1, \dots, N-1, \quad (2b)$$

$$B_a p_0(0) + B_b p_{N-1}(1) = \beta. \quad (2c)$$

Here, the *collocation points* are given by

$$t_{i,j} := t_i + \rho_j(t_{i+1} - t_i), \quad 0 < \rho_1 < \dots < \rho_m < 1.$$

In this setting, a convergence order $O(h^m)$ can be guaranteed for regular problems with appropriately smooth data. Moreover, for special choices of the collocation nodes (for example, the *Gaussian points*), (super-)convergence orders as high as $O(h^{2m})$ hold at the mesh points t_i , cf., e.g., [1]. For singular problems it was shown in [10] that this

superconvergence breaks down in general. The highest attainable order in this case is¹ $O(h^{m+1})$. For a restricted class of singular problems it was shown that this convergence order indeed holds uniformly for $t \in [0, 1]$. Results from [15] and experimental experience indicate that the situation is similar for general nonlinear singular problems. For this reason we decided to use collocation at an even number of collocation points equidistantly spaced in the interior of each interval as the default for our code. For this choice, the convergence order is $O(h^m)$, which also enables us to provide an asymptotically correct estimate of the global error, see section 1.2. However, collocation at Gaussian points is also implemented. Moreover, the user may choose the collocation points manually. Note that our error estimate works only if $\rho_m < 1$, and for singular problems collocation can be applied in a straightforward manner whenever $\rho_1 > 0$.

1.2. Global error estimation

In [5], a novel estimate of the global error, based on the defect correction idea, was introduced. The numerical solution $p(t)$ obtained by collocation with $\rho_m < 1$ is used to define a “neighboring problem” to (1). The original and the neighboring problem are solved using the backward Euler method at the points $t_{i,j}$, $j = 1, \dots, m$, and $t_{i,m+1} := t_{i+1}$, $i = 0, \dots, N - 1$. This yields the grid vectors² $\xi_{i,j}$ and $\pi_{i,j}$ as the solutions of the respective schemes

$$\frac{\xi_{i,j} - \xi_{i,j-1}}{t_{i,j} - t_{i,j-1}} = F(t_{i,j}, \xi_{i,j}), \quad \frac{\pi_{i,j} - \pi_{i,j-1}}{t_{i,j} - t_{i,j-1}} = F(t_{i,j}, \pi_{i,j}) + \bar{d}_{i,j}, \quad (3)$$

where $\bar{d}_{i,j}$ is a defect term defined by

$$\bar{d}_{i,j} := \frac{p(t_{i,j}) - p(t_{i,j-1})}{t_{i,j} - t_{i,j-1}} - \sum_{k=1}^{m+1} \alpha_{j,k} F(t_{i,k}, p(t_{i,k})). \quad (4)$$

Here, the coefficients $\alpha_{j,k}$ are chosen in such a way that the following quadrature rules have precision $m + 1$:

$$\frac{1}{t_{i,j} - t_{i,j-1}} \int_{t_{i,j-1}}^{t_{i,j}} \varphi(\tau) d\tau \approx \sum_{k=1}^{m+1} \alpha_{j,k} \varphi(t_{i,k}).$$

For regular problems, $\pi_{i,j} - \xi_{i,j}$ is indeed an asymptotically correct estimate for the global error of the collocation solution $p(t_{i,j})$:

Theorem 1. Assume that the regular boundary value problem

$$z'(t) = F(t, z(t)), \quad t \in [a, b], \quad (5a)$$

$$B_a z(a) + B_b z(b) = \beta, \quad (5b)$$

¹ For certain spectral properties of the matrix $M(0)$ this estimate may additionally be affected by logarithmic terms like $|\ln(h)|^\alpha$.

² Here and in theorem 1, we assume that $j = 1, \dots, m + 1$, $i = 0, \dots, N - 1$.

has an isolated solution $z \in C^{m+2}[a, b]$. Then the following estimate holds in a neighborhood of z :

$$\max_{i,j} |(p(t_{i,j}) - z(t_{i,j})) - (\pi_{i,j} - \xi_{i,j})| = \mathcal{O}(\mathbf{h}^{m+1}), \quad (6)$$

where $\mathbf{h} := \max_{i=0,\dots,N-1} |t_{i+1} - t_i|$.

A proof of this theorem is given in [5].

Experimental evidence strongly supports the proposition that theorem 1 also holds for singular problems of the form (1), see [5]. Only in the case where $M(0)$ has a multiple eigenvalue 0, the order of the estimate given in (6) may be affected by logarithmic terms.

Moreover, it was demonstrated in [5] that the above global error estimate enables us to construct an effective mesh selection algorithm that is robust with respect to the singularity. This algorithm was implemented in the code described here. For a detailed description of the procedure refer to [4,5]. Examples of the meshes generated to equidistribute the error and efficiently satisfying prescribed tolerances are given in section 4.

2. Numerical aspects of the implementation

We now discuss some numerical aspects that require special attention in the implementation and use of the collocation code. As an example we consider the so-called Emden differential equation, cf. [9],

$$z'(t) = \frac{1}{t} \begin{pmatrix} 0 & 1 \\ 0 & -1 \end{pmatrix} z(t) - \begin{pmatrix} 0 \\ tz_1^5(t) \end{pmatrix}, \quad (7a)$$

$$\begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix} z(0) + \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} z(1) = \begin{pmatrix} \sqrt{3} \\ \frac{2}{0} \end{pmatrix}. \quad (7b)$$

The exact solution of this problem is

$$z(t) = (z_1(t), z_2(t))^T = \left(\frac{1}{\sqrt{1+t^2/3}}, -\frac{t^2}{3\sqrt{(1+t^2/3)^3}} \right)^T.$$

All computations were carried out in MATLAB using IEEE double precision arithmetic, with machine accuracy $eps \approx 1.11 \cdot 10^{-16}$.

To solve the nonlinear equations (2) for the coefficients of the collocating function with respect to a basis of piecewise polynomials, we use the *damped Newton method*, cf., e.g., [1]. For the solution of the systems of linear equations occurring during the Newton iteration, the question of the conditioning of the Jacobians involved is an important issue. Though it does not change the course of the iteration substantially for most mesh sizes, it nevertheless affects the maximal accuracy that can be achieved. Two aspects of the conditioning will be discussed here: an undesirable growth of the condition number which is due to a bad scaling of the Jacobian, and the influence of the polynomial basis on the condition number.

Table 1
Condition number growth.

N	cond ₁	ord ₁	cond ₂	ord ₂
4	5.13e+02		1.91e+03	
8	7.50e+02	0.54	5.54e+03	1.53
16	1.22e+03	0.70	1.80e+04	1.69
32	2.17e+03	0.82	6.37e+04	1.82
64	4.08e+03	0.90	2.38e+05	1.90
128	7.88e+03	0.95	9.22e+05	1.94
256	1.55e+04	0.97	3.62e+06	1.97
512	3.07e+04	0.98	1.43e+07	1.98
1024	6.11e+04	0.99	5.71e+07	1.99

The collocating function is written in terms of a basis of piecewise polynomials φ_j ,

$$p_i(t) = \sum_{j=1}^{m+1} x_{i,j} \varphi_j \left(\frac{t - t_i}{t_{i+1} - t_i} \right), \quad t \in [t_i, t_{i+1}], \quad i = 0, \dots, N-1, \quad (8)$$

where the coefficient vector $x = x_{i,j}$, $j = 1, \dots, m+1$, $i = 0, \dots, N-1$, is to be determined. Our code allows us to choose the φ_j as either the Lagrange, Runge–Kutta, Legendre or monomial basis on the interval $[0, 1]$, cf. [1]. The Legendre and monomial bases are not recommended in general, however, and will not be discussed here.

Substitution of (8) into (2) leads to a Newton iteration with a Jacobian of a well-known sparse structure, see [1]. However, bad scaling of this matrix results in a condition number that grows quadratically with N . If we rescale the system matrix with a preconditioner of the form³

$$A = \text{Blockdiag} \left(\frac{1}{h_1} I_n, I_{mn}, \frac{1}{h_1} I_n, I_{mn}, \frac{1}{h_2} I_n, \dots, I_{mn} \right),$$

we observe the expected linear growth. Table 1 gives the condition numbers⁴ of the Jacobians of the final Newton steps for problem (7) and the empirical growth rates for both the preconditioned (cond₁, ord₁) and unmodified (cond₂, ord₂) case. Here, equidistant collocation with $m = 4$, equidistant meshes, and the Runge–Kutta basis were used. Another important aspect for the conditioning of the Jacobian is the choice of the polynomial basis $\{\varphi_j\}$. In table 2 the errors relative to the magnitude of the exact solution are given in multiples of the machine precision eps for the Runge–Kutta and the Lagrange bases. The best results are obtained for the Runge–Kutta basis which is our default choice in the code.

³ I_k denotes the k -dimensional identity matrix.

⁴ These estimates were computed with the MATLAB function `condest`.

Table 2
Attainable accuracy in multiples of ϵ s.

N	$m = 4$, RK	$m = 4$, La	$m = 6$, RK	$m = 6$, La	$m = 8$, RK	$m = 8$, La
16	1.18e+08	1.18e+08	1.89e+04	1.88e+04	5.00e+00	3.08e+02
32	7.41e+06	7.41e+06	2.98e+02	1.37e+02	2.01e+00	6.13e+02
64	4.63e+05	4.63e+05	2.36e+00	4.36e+02	1.50e+00	1.21e+03
128	2.89e+04	2.87e+04	4.00e+00	8.79e+02	5.00e+00	2.42e+03
256	1.81e+03	1.31e+03	1.52e+00	1.75e+03	2.11e+00	4.84e+03
512	1.12e+02	8.95e+02	4.06e+00	3.50e+03	4.04e+00	9.67e+03
1024	8.00e+00	2.00e+03	4.51e+00	7.01e+03	3.00e+00	1.93e+04

3. Implementation details

The package `sbvp 1.0` consists of the driver routine for the adaptive mesh selection, `sbvp.m`, the collocation solver, `sbvpcol.m`, the error estimation routine, `sbvperr.m`, the tool for setting solution options, `sbvpset.m`, and output routines. The code is freely available from <http://www.math.tuwien.ac.at/~ewa/>. A detailed description of the solver syntax, the specification of problem data, options for the solution of the boundary value problems and the solution of the associated non-linear algebraic equations, and the usage of the output functions (which provides plots and phase portraits of the solution) is given in [2].

Various measures to increase the efficiency of the code have been taken in the implementation. The storage of the variables and their referencing are optimized with respect to MATLAB's memory representation of multidimensional arrays, in order to ensure that whenever possible connected memory areas are accessed. We also use pre-allocation of memory to speed up memory access. Moreover, we make use of MATLAB's capability to process vectorized operations efficiently. This feature can be exploited to its full extent when the problem specification is given in a vectorized format using the options 'fVectorized' and 'JacVectorized', see the detailed description of the package in [2]. An example codelet given in [3] was shown to reduce the execution time by up to 70% as compared to loop versions performing the same task.

4. Comparisons

We now give a comparison of the performance of `sbvp` with the MATLAB 6.0 routine `bvp4c` and the Fortran 90 code `COLNEW`. We only present the results for a small set of singular test problems here. A larger set of examples is discussed in [3].

The comparison of all three codes is not easy. `COLNEW` and `bvp4c` were designed to solve regular problems, while implementing `sbvp` we mainly focussed on singular problems. However, all three codes can deal with both. The basic concepts of `COLNEW` and `sbvp` are similar, while the philosophy of `bvp4c` is different. In this context, there are two points we would like to mention. While `COLNEW` and `sbvp` are based on collocation methods whose orders may vary, in a way such that they are also

appropriate for high accuracies, the collocation method in `bvp4c` has a fixed order 4 and is mainly suitable for moderate accuracies. Therefore, it is clear in advance that this solver will be less competitive for stringent tolerances. Moreover, while `COLNEW` and `sbvp` require the analytical specification of the Jacobian, finite differences are used in `bvp4c` by default to approximate the Jacobian. Many users will definitely find this very useful and comfortable, and we are considering an incorporation of this feature into a future version of our code. However, this way of specifying the Jacobian is more expensive in terms of function evaluations. Although for reasons mentioned here, the comparison of all three codes is difficult, we felt that we should not neglect the available MATLAB code `bvp4c`, especially as in its description [13] the option of using it to treat singular problems is explicitly mentioned. Below, we illustrate that for singular problems with a smooth solution, `sbvp` is competitive especially in the linear case.

First, we consider the singular boundary value problem

$$z'(t) = \frac{1}{t} \begin{pmatrix} 0 & 1 \\ 1 + \alpha^2 t^2 & 0 \end{pmatrix} z(t) + \begin{pmatrix} 0 \\ ct^{k-1} e^{-\alpha t} (k^2 - 1 - \alpha t(1 + 2k)) \end{pmatrix}, \quad (9a)$$

$$\begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix} z(0) + \begin{pmatrix} 0 & 0 \\ 1 & 0 \end{pmatrix} z(1) = \begin{pmatrix} 0 \\ ce^{-\alpha} \end{pmatrix}, \quad (9b)$$

where $\alpha = 80$, $k = 16$ and $c = (\alpha/k)^k e^k$. Note that this problem was used with a different choice of parameters to illustrate the performance of our mesh selection procedure in [5]. The exact solution is

$$z(t) = (ct^k e^{-\alpha t}, ct^k e^{-\alpha t} (k - \alpha t))^T.$$

A plot of this solution is given in figure 1.

In table 3 we show the number of mesh points (N) and the number of function evaluations of the right-hand side of (9a) ($fcount$) that the different solvers required to

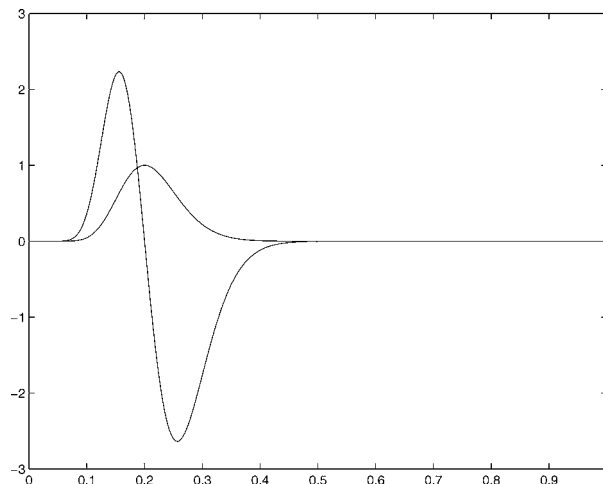


Figure 1. Solution of (9).

Table 3
Comparisons for (9), aTOL = rTOL = 10^{-5} .

	bvp4c	CW-4	CW-6	sbvp4	sbvp4g	sbvp6	sbvp6g
N	116	41	21	40	40	20	14
fcount	3622	340	390	283	413	178	136
esterr	—	4.42e-05	1.26e-07	1.66e-05	6.52e-06	8.68e-06	4.25e-06
maxerr	5.77e-06	3.18e-06	7.34e-07	2.98e-06	5.12e-06	3.37e-06	4.30e-07

Table 4
Convergence order of collocation at
Gaussian points, $m = 4$, for (9).

N	err	ord
32	5.91e-06	
64	3.50e-08	7.39
128	1.51e-10	7.85
256	6.11e-13	7.95

reach a relative (rTOL) and an absolute (aTOL) tolerance of 10^{-5} . To demonstrate that the computed results are indeed meaningful, we also record the maximum norms of the global error estimate ($\text{esterr} = \max_{i,j} |\pi_{i,j} - \xi_{i,j}|$) and the true global error ($\text{maxerr} = \max_{i,j} |p(t_{i,j}) - z(t_{i,j})|$). We tested 7 different methods for this task:

- `bvp4c`, which is based on collocation at three Lobatto points (see [13]). This is a method of order 4 for regular problems. Note that, unfortunately, `bvp4c` does not provide an error estimate to the user.
- COLNEW: The basic method here is collocation at Gaussian points. We chose the polynomial degrees $m = 4$ (CW-4) and $m = 6$ (CW-6), which results in (superconvergent) methods of orders 8 and 12 (for regular problems), respectively.
- `sbvp` is used with equidistant (`sbvp4` and `sbvp6`) and Gaussian (`sbvp4g` and `sbvp6g`) collocation points and polynomial degrees 4 and 6.

The results given in table 3 show that the performance of `sbvp` is comparable with that of COLNEW for this linear problem. For $m = 6$, which `sbvp` chooses as a default for these tolerances, the number of function evaluations is noticeably smaller. In this case, collocation at Gaussian points shows a slightly more advantageous behavior as compared to equidistant nodes. This is not the case, however, for $m = 4$. This is probably due to our error control mechanism, which is based on the *stage order* m , while for this example, the solution at the mesh points has the (super-) convergence order $2m$, see table 4. This high order cannot be expected in general, however. Moreover, the uniform convergence order which is crucial for our procedure is only $m + 1$. `bvp4c` encounters some difficulties solving this problem, which is apparent from the number of mesh points required, as well as from the count of function evaluations. The latter is even less favorable because `bvp4c` uses a finite difference approximation for the Jacobian which requires additional evaluations of the right-hand side. The reason for this is the choice of collocation points ($\rho_1 = 0$), which on the one hand forces the user

to modify the right-hand side by computing $z'(0)$ using Taylor's method⁵, and moreover makes it impossible to specify a Jacobian with a singularity at $t = 0$. However, this inefficiency is compensated to some extent by the evaluations of the analytic Jacobian for COLNEW and sbvp, which is not taken into consideration here. But even if we measure the total cpu-time used for the computations, the 1.06 s required by sbvp4 show a clear advantage as compared to the 7.82 s it takes bvp4c to complete the task. Again, we note that bvp4c does not provide an error estimate, while the other two codes do.

Another interesting aspect is the maximal accuracy that could be achieved by the three programs for (9). For tolerances 10^{-14} (and a restriction on the mesh size of $N \leq 10^4$), sbvp6g was able to compute a solution on a mesh with $N = 253$ and an estimated error of $6.47 \cdot 10^{-15}$. The true error of this solution was $4.88 \cdot 10^{-15}$. In the same situation, CW-6 yields a solution on 321 mesh points with an estimated error of $8.82 \cdot 10^{-16}$ and a true error of $3.15 \cdot 10^{-14}$ (!). The strictest tolerance that could be satisfied using bvp4c was $\text{rTOL} = \text{aTOL} = 10^{-11}$, yielding a solution on a mesh containing 5533 points with a true error of $1.25 \cdot 10^{-12}$.

To conclude the discussion of (9), we give a graphical representation of the meshes and the exact and estimated errors (denoted by \star and \bullet , respectively) generated by bvp4c (figures 2 and 3 – no error estimate can be given in figure 3), CW-4 (figures 4 and 5) and sbvp4 (figures 6 and 7) for $\text{rTOL} = \text{aTOL} = 10^{-5}$.

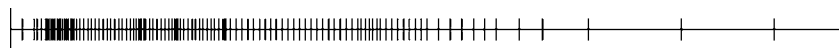


Figure 2. Mesh generated by bvp4c for (9), aTOL = rTOL = 10^{-5} .

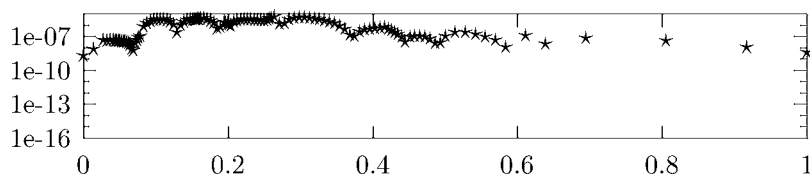


Figure 3. Exact global error for bvp4c applied to (9).

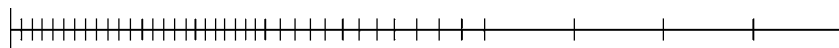
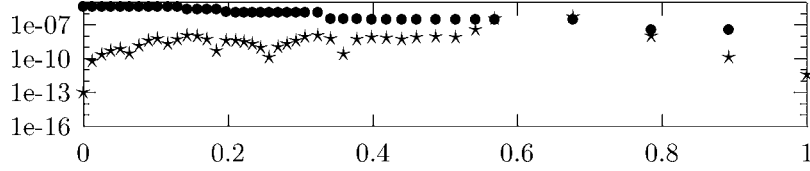
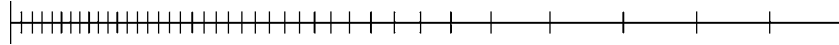
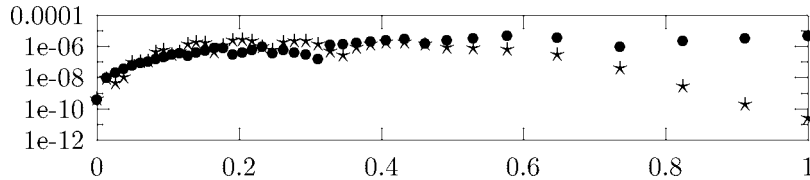


Figure 4. Mesh generated by CW-4 for (9), aTOL = rTOL = 10^{-5} .

⁵ In general, $z'(0) = (I - M(0))^{-1}(M'(0)z(0) + f(0, z(0)))$ holds if positive real parts of eigenvalues of $M(0)$ are greater than 1. For many problems from applications we can conclude from this relation that $z'(0) = 0$. In [13] a similar approach is adopted for a second order problem which is then transformed to the first order form.

Figure 5. Exact (\star) and estimated (\bullet) global error for CW-4 applied to (9).Figure 6. Mesh generated by `sbvp4` for (9), $\text{aTOL} = \text{rTOL} = 10^{-5}$.Figure 7. Exact (\star) and estimated (\bullet) global error for `sbvp4` applied to (9).

The next example we discuss is

$$z'(t) = \frac{1}{t} \begin{pmatrix} 0 & 1 \\ 2 & 6 \end{pmatrix} z(t) - \begin{pmatrix} 0 \\ 4k^4 t^5 \sin(k^2 t^2) + 10t \sin(k^2 t^2) \end{pmatrix}, \quad (10a)$$

$$\begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix} z(0) + \begin{pmatrix} 0 & 0 \\ 1 & 0 \end{pmatrix} z(1) = \begin{pmatrix} 0 \\ \sin(k^2) \end{pmatrix}, \quad (10b)$$

where $k = 5$. The exact solution of this problem is

$$z(t) = (t^2 \sin(k^2 t^2), 2k^2 t^4 \cos(k^2 t^2) + 2t^2 \sin(k^2 t^2))^T,$$

and its plot is given in figure 8.

Table 5 shows the mesh size N and the function count `fcount` for the methods discussed earlier and in addition for collocation of degree 8 in `sbvp`, which is the default value for the chosen tolerances 10^{-9} . Obviously, the fixed order of `bvp4c` is a disadvantage for such strict tolerances. Collocation at Gaussian points is advantageous for this example. Indeed, no order reduction is observed. If Gaussian points are considered, `sbvp` is competitive with `COLNEW`, and if the possibility to use the order 8 is exploited, the code works very efficiently. Moreover, all the error estimates are quite reliable for this example; $\text{maxerr} \approx \text{esterr} \approx \text{rTOL} = \text{aTOL}$ holds in every case.

Finally, we give the results for a nonlinear example. This is a second order problem for $y(t)$ taken from [13], but in contrast to this paper, where the standard transformation

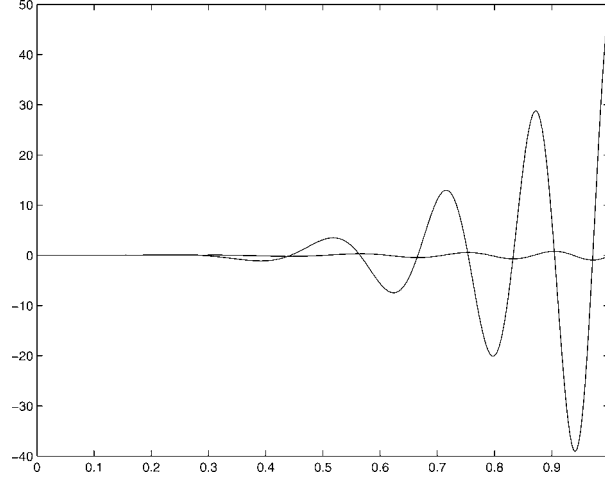


Figure 8. Solution of (10).

Table 5
Comparisons for (10), aTOL = rTOL = 10^{-9} .

	bvp4c	CW-4	CW-6	sbvp4	sbvp4g	sbvp6	sbvp6g	sbvp8	sbvp8g
N	2718	641	133	1324	541	154	109	55	37
fcount	102362	5140	1836	11533	3883	2005	1228	921	606

$y(t) \rightarrow (y(t), y'(t))$ is used, we apply Euler's transformation $y(t) \rightarrow (y(t), ty'(t)) =: z(t)$ to obtain

$$z'(t) = \frac{1}{t} \begin{pmatrix} 0 & 1 \\ 0 & -1 \end{pmatrix} z(t) + \begin{pmatrix} 0 \\ t\phi^2 z_1(t) \exp\left(\frac{\gamma\beta(1-z_1(t))}{1+\beta(1-z_1(t))}\right) \end{pmatrix}, \quad (11a)$$

$$\begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix} z(0) + \begin{pmatrix} 0 & 0 \\ 1 & 0 \end{pmatrix} z(1) = \begin{pmatrix} 0 \\ 1 \end{pmatrix}. \quad (11b)$$

For the parameter values $\phi = 0.6$, $\gamma = 40$, $\beta = 0.2$, this problem has multiple solutions. If we start the computation at the initial solution profile $z(t) \equiv (1, 0)^T$, we obtain the solution shown in figure 9.

Table 6 gives the values of N and fcount for aTOL = rTOL = 10^{-7} . The meshes generated by COLNEW and sbvp are comparable; however, the values of fcount are not very favorable for sbvp, although using Gaussian points improves the performance noticeably (no order reduction is observed in this case, either). A quasi-Newton iteration could certainly be worthwhile trying.

We have also run experiments at lower tolerances (aTOL = rTOL = 10^{-3} or 10^{-4}). We do not include these results here since they perfectly fit into the picture. COLNEW and sbvp perform quite comparably, with certain deficiencies of our code resulting from the Newton procedure, whereas bvp4c usually requires more meshpoints to reach

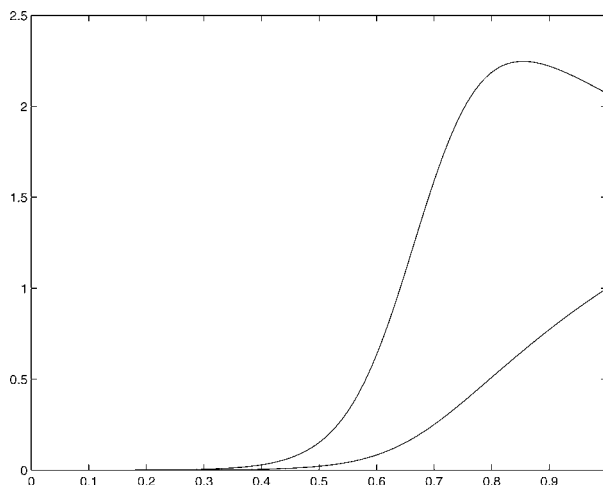


Figure 9. One solution of (11).

Table 6
Comparisons for (11), aTOL = rTOL = 10^{-7} .

	bvp4c	CW-4	CW-6	sbvp4	sbvp4g	sbvp6	sbvp6g
N	205	41	21	57	57	22	15
fcount	6856	1080	840	6051	3699	3741	1431

the tolerance. For very low tolerances or easy problems, none of the codes requires an adaptation of the initial mesh and no significant conclusions can be drawn from such tests, cf. [3].

5. Conclusions

We have presented the MATLAB package `sbvp` for singular boundary value problems. It turns out that `sbvp` is competitive for this problem class. Our next goal is to test the performance of `sbvp` applied to regular problems. Here, the efficient treatment of another difficulty – steep slopes in the solution profile – may be the key issue. Our tests for the regular case have not been extensive so far, since our main focus was on singular problems. On the basis of future experiments we shall be able to decide if further modifications of the code are necessary.

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